

# Siloam Springs Futbol Club **In-House Recreational Rules**



# All Ages

- Uniform and shin guards are required
- No jewelry allowed (or anything that the referee determines could be dangerous to any player)
- 5 minute halftime
- **Goal Differential** •
  - When one team leads by 4 goals, the trailing team will add an extra player. At a 6-goal lead, and every two 0 goals thereafter, the trailing team will add another player. If the trailing team does not have players to add, the leading team will take off a player to accomplish the needed player ratio. As the incremental lead goes away, the players numbers are adjusted.

	U6/U7	U8	U10/U11	U13/U14
Players	4 v 4	5 v 5	7 v 7	9 v 9
Game Length	10 min quarters	10 min quarters	25 min halves	30 min halves
Ball	3	3	4	4
Offside	No	No	Yes	Yes
Goal Keeper	No	No	Yes	Yes
Throw In	One Retake	One Retake	No Retake	No Retake
Heading	No	No	No	Yes
Free Kick Distance	4 yards	6 yards	8 yards	10 yards

## **U6/U7**

- No Goal Box (Players should not be stationary in front of the goal, but should keep moving)
- All players shall play at least two quarters
- Substitutions at quarter, half, or injury •
- All free kicks are indirect, no penalty kicks •
- Goal kick from the goal line •
- Build-Out line is Halfway Line •
  - Defenders must be behind Build-Out line at goal kick, ball is in play after it is kicked
- Coaches will have referee role

#### **U8**

- No Goal Box (Players should not be stationary in front of the goal, but should keep moving)
- All players shall play at least two quarters
- Substitutions at quarter, half, or injury •
- All free kicks are indirect, no penalty kicks •
- Goal kicks taken from the top of the Penalty Area •
- Build-Out line is the Halfway Line •
  - Goal Kick- Defenders must be behind Build-0 Out line, ball is in play after it is kicked

## **U10/U11**

- Goal Keepers will be used
  - GK may not punt or drop kick the ball, but may 0 throw the ball or put it on the ground and kick it, one retake
  - No player shall play GK more than half a game 0 • All Players will play GK during the season
- Each player shall play at least 50% of each game
- Substitutions at any stoppage by either team
- Penalty Kicks for fouls inside the Penalty Area
- Build-Out line is the Halfway Line
  - Defenders must be behind Build-Out line, ball is in play after it is kicked or thrown, applies to:
    - GK "non-Punt" (see above)
      - Goal Kick

## **U13/U14**

- Each player shall play at least 50% of each game
- Substitutions at play stoppage by team possessing the ball except corner kicks
- Referee will check player roster before game