

Referee Fees

(Applies to both WMYSA Select and Elite divisions)

<u>Age Bracket</u>	<u>Fees (1 referee)</u>	<u>Fees (3 referees)</u>
U9, U10	\$30.00	N/A
U11, U12	\$40.00	\$30.00 / \$25.00 / \$25.00
U13, U14	\$50.00	\$40.00 / \$30.00 / \$30.00
U15, U16	\$55.00	\$45.00 / \$35.00 / \$35.00
U17, U18, U19	\$60.00	\$50.00 / \$40.00 / \$40.00

If one of the assistant referees does not show, the center official does not receive additional compensation and the home team should be returned the fee for the missing assistant referee. If neither assistant referee shows, the center official should be paid at the rate of the single official listed above.

Also, if one of the assistant referees does not show, use a club linesman, with the single asst referee calling offside on one end and the center referee calling offside on the end with the club linesman.

DO NOT USE THE TWO-MAN SYSTEM TO REFEREE WMYSA GAMES!

USSF Grade 9 certified referees may only be the center referee for U12 and below OR the assistant referee for U14 and below.

Completed game reports **MUST** be mailed to WMYSA within **24 hours** of the end of the game.



West Michigan Youth Soccer Association

League Rules and Procedures
for
Referees

This publication from WMYSA contains excerpts from the WMYSA Rules and Regulations and WMYSA Policy Documents

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Weather and WMYSA Games

WMYSA requires that when lightning is observed or thunder is heard by the referee during a game, the game must be suspended and the playing field kept clear of participants until 30 minutes after the last thunder or lightning is noted; or it must be terminated. Suspended games may result in termination at the discretion of the referee if subsequent scheduled games require use of the same field or referees. If a game is terminated because of weather and one half of the game has been completed, the game will be considered complete and the score at the time of suspension will be recorded as the final result. If the game is terminated in the first half, it will be rescheduled and replayed from the beginning.

Severe Weather Policy:

If a severe weather “warning” or a tornado “warning” exists in the venue’s area during game time or 2 hours prior to or 1 hour after the scheduled game time, the venue’s management or either team’s coach may reschedule the game to an alternative time and/or date without concern of forfeiture. If referees are assigned to a match that falls under these conditions, they may also be excused from officiating. The venue management, coach or official that elects to cancel a game due to severe weather or tornado “warnings” must contact all other parties to inform them of their decision prior to game time.

Spectator Seating - Exempted Fields / Venues

Except as noted below, in accordance with WMYSA Rule F.5, teams shall take opposite touchlines for their benches for both WMYSA Regular and Elite division games. Home teams have choice of preferred touchlines. Parents and spectators must take the same touchline as their respective team, except at venues noted below:

- Ballard Elementary (Niles) – games played at this venue will have the spectators take the same touchline opposite the team benches.
- Battle Creek Math and Science Center – Both team’s spectators must sit in the permanent stands opposite the roadway. Only teams are permitted on the touchline closest to the roadway.
- Battle Creek Pennfield - venue has coaching boxes on the same side, and stands for both home and away fans across from their respective teams
- Portage Soccer Complex – **all fields**: both team’s spectators must take the touchline closest to the paved center walkway.
- Otsego High School – Both team’s spectators may sit on the home side of the stadium.
- St. Joe Kickers complex – **all fields**: games played at this venue will have the spectators take the same touchline opposite the team benches.

Summary of WMYSA Policies, Rules, and Procedures

Dear WMYSA Referee,

The purpose of this booklet is provide a concise and useful summary of the WMYSA league policies, rules, and procedures for those USSF referees assigned games in the WMYSA Select and Elite divisions. This summary is limited to WMYSA regular division games at all age groups, U9 through U19, played at WMYSA venues. This also includes home games for WMYSA teams playing in the Elite division.

This summary is not applicable to games played by WMYSA-based teams in other leagues (e.g. MSPSP) or competitions (e.g., State Cup, sanctioned tournaments) or to WMYSA teams playing in elite divisions at the home venues of teams sponsored by GVSA (Grand Valley Soccer Association) or CASL (Capital Area Soccer League).

The policies, rules, and procedures contain herein are expected to be followed by WMYSA teams and enforced/observed by those referees accepting games in the West Michigan Youth Soccer Association.

In cases where WMYSA has updated one or more of its policies, rules, and or procedures and this publication contains outdated or erroneous information, the actual policy, rule and or procedures which are available from the WMYSA website (www.wmysa.org/forms) are to be consulted and followed.

Player Check-In

Player cards will be checked by the referee before every WMYSA game and shall be immediately returned to the coach. Players who have not been registered by WMYSA (or by IYSA for Indiana-based teams) may not play. Should the player have a valid card, but the card is not present at the game site – for whatever reason – the following procedure should be used unless the player is utilizing the WMYSA Pass Card System:

- a. The opposing coach should be notified and the player is open to "Challenge". If the opposing coach desires to play under "Challenge" (not to be confused with Protest), he / she must notify the referee and the other coach prior to the start of the game.
- b. If the game is to be played under Challenge, the referee should note this on the FRONT of the game report and the reason: that a player has played without his/her card.
- c. The referee should then record the player's name and birth date on the back of the game report and have the challenged player sign the back of the game report.
- d. Upon completion of the game, the game report should be sent to the league Statistician following normal procedure.
- e. NOTE: Teams wishing to utilize the WMYSA Pass Card System **MUST** have the player's WMYSA card or he / she are not eligible to participate in the game.

The home team shall choose the side for its team and spectator areas. The visiting team shall take the opposite touchline for its team and spectator areas. Spectators must occupy the same side as their respective teams, unless the facility prevents this (see list on Page 8). Each head coach is responsible for the behavior of his/her team's spectators, and ensures that his/her team's spectators behave in a respectful and sporting manner. **Adults without WMYSA ID cards may not be within or participate in coaching from the team bench area.** Maximum of 3 team officials in bench area.

Substitution Procedure for Full Field Games (**U13 through U19 age groups**) **AND U12 Elite Division Games** played at WMYSA Home Fields. In accordance with MSYSA Rule 4.5, Substitutions may be made by either team at the following times:

- a. Prior to a throw-in, with the following exception: If the team taking the throw-in does not substitute then substitution is prohibited.
- b. Prior to a goal kick.
- c. After a goal is scored.
- d. After an injury, when the referee stops play.
- e. At half time.
- f. After a Caution (a Yellow card), the carded player(s) may be substituted, and if substituted, the opposing team may substitute a like number of players.

During the game, no coach or substitute or player is to be anywhere during the game except on their respective touchline between the top of the penalty area and the halfway line.

Game Procedures - Miscellaneous

All WMYSA games will be played according to the FIFA "Laws of the Game", as modified by USYSA and MSYSA for youth players.

The home team must have a first aid kit at the game site and provide a ball that satisfies the Laws of the Game. The home team must pay the referees prior to the game.

All players must be in full uniform: shirt, shorts, socks (covering the shin guards), shin guards and shoes.

When colors of uniforms are similar, the home team must effect a change to colors which are distinct from the opponent. Goalkeepers shall wear colors that distinguish them from all other players and referees.

Headwear worn for religious purposes is acceptable providing a letter of notification has been sent to the WMYSA Administrator.

A sent-off (red carded) coach may attend his/her team's next game as a spectator and must remain within his team's spectator area at all times.

A sent-off player (red carded) may attend his/her team's next game as a spectator but may not be in team uniform. The suspended player may be within the team area.

WMYSA Pass Card System

A PCS player may only be used within their own club where they are rostered as a primary player during WMYSA league sponsored game. Teams playing in Elite (Interleague play between GVSA, WMYSA & CASL) may utilize the PCS.

Process:

1. All PCS players must be counted towards the game day roster numbers (i.e., cannot have more than 18 players on a U13 game day roster, etc.)
2. **Teams may not utilize more than three PCS players per game.**
3. PCS players may only play at a "higher level" of competition (cannot play down in age or in division)
4. Prior to start of game, coaches must inform the opposing team of the existence of PCS players.
5. PCS players **MUST** have their primary team card in order to play. They cannot simply sign the game day report.
6. The referee team should verify from the WMYSA player card that the player meets the following requirements:
 - a. PCS players may play up no more than up to two years from their official league age group contained on their WMYSA card (U9 through U14). For PCS purposes within a combined age division: WMYSA considers the division of play based on the higher of the two combined age divisions. For example: WMYSA considers a U15/U16 Division as a U16 Division – U13 and below may not player pass into this division.
 - b. U15 and older players may play up through U19 without age restrictions.

Youth Rules for U9-U12 Games – WMYSA Regular Divisions Only

WMYSA follows the “USYSA Rules for Small Sided Games.” Significant notes from these rules are:

For direct and indirect free kicks opponents are at least 8 yards from the ball until it is in play. If a direct free kick is kicked directly into the opponent’s goal, a goal is awarded. If a free kick is kicked directly in to the team’s own goal a corner kick is awarded to the opposing team.

Penalty kicks for U9–U10 are taken 8 yards from goal.

Penalty kicks for U11-U12 are taken 10 yards from goal.

For U9-U10 there is no Offside Rule. For U11-U12 WMYSA follows FIFA laws of the game for offside, there is offside rule.

At the U9-U12 level, substitutions are allowed at any game stoppage and are unlimited. For small-sided games, substitutes may enter the field before the player has exited with the referee’s permission.

Punting and/or drop kicks are allowed by the goalkeeper. However, an indirect kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop-kicks a ball in the air all the way from one penalty area into the opponent’s penalty area. Throwing the ball into the opponent’s penalty area by the goalkeeper is permitted.

Game Ball Size and Game Length

<u>Age Bracket</u>	<u>Game Length</u>	<u>Ball Size</u>
U9, U10	25 minute halves	#4
U11, U12	30 minute halves	#4
U13, U14	35 minute halves	#5
U15, U16	40 minute halves	#5
U17, U18, U19	45 minute halves	#5

Number of Players

<u>Age Bracket</u>	<u>Format</u>	<u>Game Minimum</u>
U9, U10	7v7	5
U11, U12	9v9	7
U13& above	11v11	7

Maximum Rosters Number for Game

<u>Age Bracket</u>	<u>Roster Maximum for Game*</u>
U9, U10	12
U11, U12	15
U13& above	18**

* - The roster maximum includes any player pass players.

** - The game day roster for U16-U19 shall list a maximum of 18 players. The team officials may select any 18 players from their rostered players when they have 19 – 22 rostered players.